

GANPAT UNIVERSITY

FACULTY OF ENGINEERING & TECHNOLOGY

Programme	Bachelor of Technology	Branch/ Spec.	Computer Science & Engineering Computer Science & Engineering (Big Data and Analytics) Computer Science & Engineering (Cyber Security) Computer Science & Engineering (Artificial Intelligence and Machine Learning)									
Semester	II	Version	1.0.0.0									
Course Code	2PCC-CSE-1102	Course Name	COMPUTER ORGANIZATION									
Effective from Academic Year	2026-27	Effective for the batch admitted in	July 2026									
Course Category	PCC											
Teaching, Learning, and Examination Scheme												
Teaching & Learning Scheme				Examination scheme (Marks)								
Hours (per week)				Cr	SL	TSL	Theory			Practical		
L	TU	P	TTH				CE	SEE	Total	CE	SEE	Total
3	0	2	5	4	45	120	50	50	100	25	25	50
L: Lecture, TU: Tutorial, P: Practical, TTH: Total Teaching Hours/Week, Cr: Credit, SL: Min. Self Learning/Term Work Hours/Sem, TSL: Min. Total Teaching & Learning Hours/Sem, CE: Continuous Evaluation, SEE: Semester End Examination,												
Pre-requisites												
Fundamentals of Digital Electronics												
Course Outcomes												
COs	After completing the Course, students will be able to											
CO1	Understand the organization of a Computer system											
CO2	Learn the input/output and Memory related concept											
CO3	Understand instruction set architecture and data types											
CO4	Apply the knowledge of combinational and sequential logical circuits to design a computer architecture.											
Theory Syllabus												
Unit	Content						Hrs					
1	Computer Organization and Architecture Foundation Introduction to Computer Architecture, viz. – Harvard, Von Neumann Architecture, Basic Computer Organization: Registers and Bus.						4					
2	Register Transfer and Micro operations Register Transfer Language, Register transfer, Bus and Memory transfer, Arithmetic Micro operations, Logic Micro-operations, Shift Micro operations, Arithmetic Logic Shift Unit						5					
3	Basic Computer Architecture Instruction codes, Computer registers, computer instructions, Timing and Control, Instruction cycle, Memory-Reference Instructions, Input-output and interrupt, Complete computer description						5					
4	Micro programmed control Control Memory, Address Sequencing, Microprogram Example, design of control Unit						5					
5	Central processing unit Introduction, General Register Organization, Stack Organization, Instruction format, Addressing Modes, data transfer and manipulation, Program Control, Reduced Instruction Set Computer (RISC), Complex Instruction Set Computer (CISC)						6					
6	Pipelining Parallel processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline.						5					
7	Computer arithmetic Introduction, Addition and subtraction, Multiplication and Division Algorithms (Booth Multiplication Algorithm), Floating Point Arithmetic, Decimal Arithmetic Unit and Operations.						5					
8	Input – Output organization Input-output interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt, DMA, Input-Output Processor (IOP), CPU IOP communication						5					

9	Memory Organization Memory Sub System, Memory hierarchy, Main memory, Auxiliary memory, Flash memory, Associative memory, Cache memory, Virtual memory.												5		
Practical Content															
Practical will be based on topics like arithmetic and logic operations, memory cell counter bus system, ALU, and memory organisation															
Text Books															
1	Computer System Architecture By M. Morris Mano, Pearson Publication														
Reference Books															
1	Structured Computer Organization: By Tanenbaum														
2	Computer Organization and Architecture By Stallings, Pearson Publication.														
3	Computer Organization and Design by P. Pal Chaudhury, PHI Publication.														
ICT/MOOCs Reference															
1	Course Name: Computer Architecture Link: https://nptel.ac.in/courses/106/105/106105163/														
Mapping of Cos, POs, and PSOs															
COs	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PSO 1	PSO 2	PSO 3	
CO1	3	0	2	2	3	3	0	1	1	1	2	1	1	2	
CO2	1	2	2	0	2	2	0	2	1	2	2	2	2	2	
CO3	3	2	2	1	1	1	3	2	2	0	1	2	3	3	
CO4	2	2	1	0	3	0	3	1	1	2	0	2	3	3	
Unit	Unit Title								Aligned COs		Learning Hours		BTL Level		
1	Computer Organization and Architecture Foundation								1,2		4		R,U		
2	Register Transfer and Micro operations								2		5		U,N		
3	Basic Computer Architecture								1,2,3		5		R,U,N		
4	Microprogrammed control								2,3		5		N,R,E		
5	Central processing unit								2,3,		6		U,N,E		
6	Pipelining								2,3,4		5		N,E		
7	Computer arithmetic								3,4		5		E,A,C		
8	Input – Output organization								3,4		5		C,A,N		
9	Memory Organization								3,4		5		A,N,E		

Note:

- Version 1.0.0.0 (First Digit= New syllabus/Revision in Full Syllabus, Second Digit=Revision in Teaching Scheme, Third Digit=Revision in Exam Scheme, Forth Digit= Content Revision)
- L=Lecture, TU=Tutorial, P= Practical/Lab., TW= Term work, DT= Direct Teaching, Lab.= Laboratory work
CE= Continuous Evaluation, SEE= Semester End Examination
- 1 Hour Lecture = 1 Credit, 1 Hour Tutorial = 1 Credit, 2 Hours Practical = 1 Credit, 2 Hours Internship/Project/Seminar = 1 Credit
- As per NCrF/NEP 2020, Minimum Self-Learning or Term Work Hours per Semester should be calculated in such a way that 1 Credit should have minimum 30 Hours of Teaching and Self Learning Engagement per semester