

GANPAT UNIVERSITY									
FACULTY OF ENGINEERING & TECHNOLOGY									
Programme	Bachelor of Technology				Branch/Spe c.	Computer Science & Engineering (CBA/CS/BDA/CSE)			
Semester	V				Version	1.2.2.2			
Effective from Academic Year			2024-25		Effective for the batch Admitted in			June 2022	
Subject code	2CSE503		Subject Name		ALGORITHM ANALYSIS & DESIGN				
Teaching scheme					Examination scheme (Marks)				
(Per week)	Lecture (DT)		Practical (Lab.)		Tot al		CE	SEE	Total
	L	T U	P	TW					
Credit	3	0	1	0	4	Theory	40	60	100
Hours	3	0	2	0	5	Practical	30	20	50
Pre-requisites:									
Data Structures and programming									
Learning Outcome:									
After completion of the course, student will be able to:									
<ul style="list-style-type: none"> Understand the fundamentals of algorithms and finding time and space complexities Learn polynomial and non-polynomial problems Analyze and compare various algorithms and its application Apply appropriate Algorithm Design technique to a specific problem 									
Theory syllabus									
Un it	Conte nt								Hrs
1	Fundamental of Algorithms Requirement of algorithms, Why to analyze algorithms, Problems & instances, efficiency of algorithms, time and space complexity, average & worst-case analyses, asymptotic notation, Types of algorithms: Iterative v/s Recursive, analyzing control structures, amortized analysis, Complexity analysis of sorting algorithms								8
2	Solving Recurrences Generating recurrence relations from algorithms, homogeneous recurrences, inhomogeneous recurrences, change of variable, range transformations, asymptotic recurrences, substitution method, iteration method, recurrence trees, master theorem.								6
3	Divide and Conquer Characteristics, applications: binary search, merge sort, quick sort, matrix multiplication, counting inversion, Closest Pair of Points, MinMax.								4
4	Greedy Algorithms General characteristics of greedy algorithms and examples, applications: Kruskal's and Prim's algorithms, introduction to shortest path problem variants, single source shortest path problem, knapsack problem, scheduling problem, Huffman code.								7
5	Dynamic Programming General characteristics and examples, principle of optimality, applications: binomial coefficients, making change, knapsack problem, Floyd's algorithm, chained matrix multiplication, Longest Common Subsequence (LCS) problem, memory functions.								8

6	Graph Algorithms Directed acyclic graph, topological ordering & sorting, backtracking, application of backtracking: knapsack problem, Queen's problem, Branch & bound and its application.	7
7	Computational Complexity Polynomial (P) and Non Polynomial (NP) problems, NP Hard and NP Completeness, SAT problem, Traveling Salesman Problem.	5
Self-Study Topics :		
<ul style="list-style-type: none"> String Matching Algorithms 		
Practical content		
Practicals will be based on Sorting Algorithm, Searching Algorithm, Greedy Algorithms. Dynamic Programming Algorithms. Graph Algorithms, Backtracking Algorithms.		
Mooc Course		
Course Name: Design and analysis of algorithms		
Link: https://onlinecourses.nptel.ac.in/noc24_cs23/preview		
Text Books		
1	Introduction to Algorithms by Cormen, Leiserson, Rivest, Prentice Hall of India	
Reference Books		
1	Fundamentals of Algorithmics by Brassard & Bratley, Prentice Hall of India	
2	Ellis Horowitz, Sartaj Sahni, Fundamentals of computer algorithms, Computer Science Press	
3	Design and Analysis of Algorithms, Pearson.	

Course Outcomes:												
COs	Description											
CO1	Understand the fundamentals of algorithms and finding time and space complexities											
CO2	Learn polynomial and non-polynomial problems											
CO3	Analyze and compare various algorithms and its application											
CO4	Apply appropriate Algorithm Design technique to a specific problem											
Mapping of CO and PO:												
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1	2	1	1	1	2	2	2	1
CO2	3	2	2	1	2	1	1	1	2	2	2	1
CO3	3	2	1	1	1	1	1	1	1	3	1	2
CO4	2	2	1	1	1	1	1	1	2	3	1	2